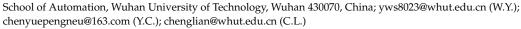




Article

Integrated Spatial Kinematics-Dynamics Model Predictive Control for Collision-Free Autonomous Vehicle Tracking

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Abstract: The development of intelligent transportation technology has provided a significant impetus for autonomous driving technology. Currently, autonomous vehicles based on Model Predictive Control (MPC) employ motion control strategies based on sampling time, which fail to fully utilize the spatial information of obstacles. To address this issue, this paper proposes a dual-layer MPC vehicle collision-free trajectory tracking control strategy that integrates spatial kinematics and vehicle dynamics. To fully utilize the spatial information of obstacles, we designed a vehicle model based on spatial kinematics, enabling the upper-layer MPC to plan collision avoidance trajectories based on distance sampling. To improve the accuracy and safety of trajectory tracking, we designed an 8-degree-of-freedom vehicle dynamic model. This allows the lower-layer MPC to consider lateral stability and roll stability during trajectory tracking. In collision avoidance trajectory tracking experiments using three scenarios, compared to two advanced time-based algorithms, the trajectories planned by the proposed algorithm in this paper exhibited predictability. The proposed algorithm can initiate collision avoidance at predetermined positions and can avoid collisions in predetermined directions, with all state variables within safe ranges. In terms of time efficiency, it also outperformed the comparative algorithms.

Keywords: collision-free tracking; integrated model predictive control; roll dynamics; simulation studies; spatial kinematics model



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1. Introduction

Advancements in artificial intelligence and hardware technologies have propelled the evolution of vehicle control systems beyond the initial assisted driving functionalities, ushering in a new era of high autonomy to meet the demands of intelligent transportation [1]. Cost-effective, high-precision hardware solutions have significantly augmented vehicles with environmental perception capabilities. The human-like deductive and inferential capabilities afforded by artificial intelligence empower vehicles to make rational maneuvering decisions in response to intricate traffic scenarios based on environmental information [2]. Recent years have witnessed substantial progress in autonomous vehicle research, particularly in the domains of traffic environment perception, graphics and image processing, path planning, and motion control. Notably, the planning and decision-making aspects of these studies must translate into coherent control commands executed by the vehicle's control system to perform the ultimate maneuvers. Consequently, ensuring the practical deployment of fully autonomous vehicle technology underscores the critical research significance of autonomous vehicle control techniques.

During road vehicle driving, the lateral and longitudinal forces, and torque are predominantly determined by the interaction between the tires and the road surface. Under the assumption of small angles, the slip ratio and slip angle of the tires exhibit a linear relationship with the longitudinal and lateral forces [3]. However, in scenarios involving complex road conditions or aggressive driving maneuvers, the tire–road interaction manifests intricate nonlinear characteristics [4]. Consequently, to mitigate the complexity in Actuators **2024**, 13, 153

controller design, vehicle control is often bifurcated into two independent design schemes: longitudinal controllers and lateral controllers [5].

The objective of the longitudinal controller is to compute the appropriate torque or throttle opening to achieve constant speed cruising or maintain stable inter-vehicle spacing [6]. Various nonlinear control algorithms such as adaptive control [7], sliding mode control [8], gain-scheduling control [9], etc., have been employed for vehicle longitudinal control. The primary goal of these controllers is to mitigate the impact of external disturbances, such as rolling resistance, wind speed, and unpredictable road slope factors, on the longitudinal velocity [10]. With the advancement of intelligent transportation and the maturation of vehicle-to-vehicle and vehicle-to-infrastructure communication technologies, MPC-based longitudinal controllers can leverage real-time traffic information to predict future vehicle states and disturbances, further enhancing longitudinal control performance [11].

The objective of lateral controllers is to compute appropriate steering inputs to accomplish lateral maneuvers such as trajectory tracking, overtaking maneuvers, and obstacle avoidance [12]. Compared to longitudinal dynamics, lateral dynamics exhibit more complex nonlinear characteristics. Therefore, the design of lateral controllers often needs to be tailored to specific control tasks [13]. In cases of high trajectory curvature or low ground friction coefficients, yaw controllers need to adjust the yaw moments and lateral velocity to recover the yaw rate [14]. In scenarios with high real-time requirements, MPC algorithms designed based on a low-degree-of-freedom vehicle model have been employed for trajectory tracking tests [15]. The experimental results demonstrate that when road conditions are favorable, MPC designs based on a bicycle dynamics model can achieve real-time trajectory tracking and collision avoidance. To simplify the impact of longitudinal dynamics, researchers generally assume a constant longitudinal velocity and employ longitudinal controllers to reduce velocity errors and decouple the longitudinal dynamics [16]. In contrast to longitudinal controller design, MPC is a prevalent framework in lateral controller design due to its capability in simultaneously handling state constraints for lateral control tasks [17].

To achieve high-performance vehicle driving, controllers considering both longitudinal and lateral dynamics have been proposed [18]. Under the nonlinear MPC framework, a simplified second-order longitudinal dynamics model and a nonlinear bicycle model are frequently employed to design an integrated longitudinal and lateral control algorithm [19,20]. Considering the nonlinear characteristics of tires, a linear tire model based on upper and lower bounds is used to design a multi-stage integrated longitudinal and lateral controller [21]. In trajectory planning, the lower bound linear tire model is utilized for path planning, while the upper bound linear tire model is employed for trajectory tracking. Similar to lateral control design, each integrated control requires a specific design for particular scenarios. Although there is an improvement in performance, the design process of such controllers is complex, and they lack generality due to limitations in nonlinear scenario settings.

The aforementioned studies on vehicle control primarily focus on achieving high-performance handling. However, beyond high performance, the complex traffic environment necessitates that vehicle maneuvers adhere to safety considerations. Aggressive driving behavior not only increases the risk of vehicle rollovers but also poses threats to other road participants. Therefore, alongside high-performance control, there is a growing emphasis on control technologies aimed at ensuring vehicle safety [22].

Collision avoidance is a critical indicator for testing the safety of autonomous vehicles [23]. Traditional nonlinear controllers, based on state errors, are not only conducive to stability proofs but also ensure real-time algorithm performance. However, these controllers cannot incorporate collision avoidance strategies, leaving collision avoidance strategies reliant on path planning algorithms. Controllers based on optimization algorithms, such as MPC, can utilize the optimization algorithm's framework to consider vehicle state constraints, including nonlinear constraint optimization, mixed-integer programming, and

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other optimization algorithms [24]. As a result, they are widely used in collision avoidance control research for vehicles. Time-based MPC, by predicting the future states of the vehicle at multiple time points and considering obstacle information, constrains the vehicle's future trajectory to accomplish collision avoidance. This class of algorithms, however, does not fully leverage the geographical information available in intelligent transportation systems. The exact time of collision cannot be predicted, but the distance from obstacles to the current moment is known. Utilizing sampled distances rather than sampled times to predict future vehicle states allows for a more accurate calculation of vehicle control inputs. Based on this perspective, collision avoidance strategies based on spatial MPC have been proposed [25,26]. Spatial MPC is used for the real-time replanning of collision-free trajectories, while the lower-level controller is employed to track the new trajectory. Similar strategies were adopted in [25]. The nonlinear bicycle model was used to calculate collision avoidance trajectories in those studies. However, the nonlinearity of this dynamic model leads to lengthy solution times, making it impractical for realtime deployment. Our previous research also compared the corresponding computation times, indicating that based on spatial nonlinear bicycle models under the CASADI solver, the computation time is higher than that of time-based bicycle models [27]. Collision avoidance strategies often include collision-free trajectory planning, collision avoidance behavior decision-making, and other components. Therefore, this strategy involves the interaction of multiple functional modules [28]. Furthermore, for more complex collision avoidance scenarios and demands, intelligent approaches enable autonomous vehicles to simulate human decision-making behaviors, rendering the collision avoidance mechanism more sophisticated [29]. In addressing intricate collision scenarios, particularly in close-proximity situations between vehicles, the necessity for more sophisticated collision avoidance strategies demands tailored design considerations. Reference [30] proposed an innovative approach that integrates MPC with ellipsoids to delineate keep-out zones. Furthermore, it employs linearization techniques to manage the resultant nonlinear constraints, thereby guaranteeing effective optimization within the MPC framework. These methods enhance the rationality of collision avoidance decision-making processes, yet reliable control schemes are still required for the specific deployment of collision avoidance actions.

Excessive driving behavior often leads to a loss of lateral stability in vehicles, causing them to deviate significantly from the intended trajectory [31]. Therefore, ensuring lateral stability is a crucial prerequisite for safe driving in controller design. As mentioned earlier, traditional nonlinear controllers cannot handle state constraints, necessitating consideration of the vehicle's lateral and roll dynamics in the controller design process. This complexity and tediousness in the controller design process, along with poor algorithm scalability, can be mitigated by MPC [32]. MPC leverages steady-state or quasi-steady-state dynamics and kinematic analyses to formulate state constraints, ensuring the vehicle's lateral stability. In cases of good ground conditions, the desired slip angle and yaw rate can typically be obtained using stead-state turning models. In [33], under low curvature trajectory settings, a steady-state steering dynamics model was used to calculate the steady-state error of the slip angle, deriving the relationship between the steady-state slip angle and steering, vehicle speed, trajectory curvature, and steering angle parameters. This relationship was then utilized as a slip angle constraint. To account for insufficient friction, in [34], a steady-state friction model was used to derive the relationship between the ground friction coefficient and yaw rate. This relationship can serve as the upper and lower bounds for the yaw rate since the maximum slip ratio is provided by the maximum ground friction. Treating vehicle motion as two-dimensional rigid body movement significantly reduces the modeling difficulty, but introducing more degrees of freedom to consider vehicle roll dynamics can further prevent the risk of vehicle rollover [35]. Therefore, for the risk of vehicle rollover, a 14-degree-of-freedom (14-DOF) vehicle model has been proposed to test various anti-rollover controllers [36]. To avoid complex vehicle load calculations in rollover prediction, simplified anti-rollover control based on load transfer rates was proposed [37]. The simplified 8-DOF model can further reduce the MPC controller computation time

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while ensuring roll stability [38]. The consideration of lateral safety and roll safety poses significant challenges to the autonomy of vehicles.

Based on the literature review outlined above, it is evident that the current motion control systems for autonomous vehicles have not fully exploited the spatial information of obstacles when addressing collision avoidance issues. This deficiency results in uncertainties in collision avoidance behaviors, such as uncertain initiation positions and ambiguous avoidance directions, during vehicle maneuvering. These uncertainties are prevalent in time-based MPC collision avoidance strategies. Additionally, the design of collision avoidance control strategies for vehicles needs to comprehensively consider the safety of the trajectory tracking process and the compatibility of safety constraint designs among different vehicle manufacturers.

Given the current state of autonomous vehicle control, this paper integrates considerations for collision avoidance, safety requirements, and control performance into a dual-layer MPC architecture. The contributions and advantages of the proposed algorithm are as follows:

- (1) In response to the predictability and compatibility requirements of collision avoidance strategies, a spatial MPC was designed based on a spatial kinematic model, serving as the upper-level trajectory planning layer. Collision avoidance strategies are implemented in the form of hard state constraints. Parameterizing the state trajectory using sampling distance enhances the predictability of collision avoidance strategies. The adoption of the vehicle's kinematic model aims to reduce computation time, facilitating real-time deployment.
- (2) To accurately track collision-free trajectories from the upper-level planning, a linear time-varying MPC was designed. It utilizes an 8-DOF vehicle model with rolling dynamics. Differing from traditional nonlinear bicycle dynamic models, the inclusion of additional degrees of freedom accounts for the vehicle's rolling dynamics during trajectory tracking, mitigating the risk of rollovers.
- (3) Considering the need for scalability and universality in vehicle control algorithms, this study's constraint design, encompassing variables such as slip angle, yaw rate, and roll angle, leverages steady-state dynamic analysis to reduce the impact of algorithm applicability variations arising from different manufacturers' vehicles.
- (4) We conducted collision avoidance tracking experiments using single-lane and double-lane scenarios. In aspects such as the rationality of vehicle collision avoidance trajectories, predictability, trajectory tracking effectiveness, lateral and roll stability, and algorithm execution time, the proposed algorithm was compared with two advanced time-based dual-layer MPC algorithms.

The paper is organized as follows: Section 2 details the modeling process of three vehicle models tailored for distinct tasks, namely trajectory planning, trajectory tracking, and model validation. Section 3 outlines the proposed control algorithms, encompassing the upper-level trajectory planning algorithm, lower-level trajectory tracking algorithm, and longitudinal control algorithm. Section 4 delves into collision avoidance tracking scenarios, addressing both single-lane and double-lane situations. Finally, Section 5 provides a summary of the entire paper.

2. Multifaceted Vehicle Modeling

The complexity of vehicle dynamics models significantly impacts controller design and simulation accuracy. High-fidelity models encompass subsystems such as the transmission system, powertrain system, sprung mass, unsprung mass, and tires, providing superior replication of real-world dynamics. However, for tasks like trajectory planning and vehicle control, overly complex models increase the computational load, necessitating rational design choices. To address this, our approach employs vehicle models with three distinct complexity levels. For collision-free trajectory planning, a simplified bicycle kinematic model parameterized by distance facilitates real-time calculations. The trajectory tracking utilizes an 8-DOF vehicle model to ensure accurate tracking while considering lateral and

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roll dynamics. For high-fidelity simulations, a 14-DOF model accurately reproduces vehicle longitudinal, lateral, and roll dynamics. This multi-level approach balances simulation accuracy with computational efficiency.

2.1. Spatial Kinematics Model

The vehicle kinematic model describes the vehicle's motion based on geometric properties, independent of force considerations [39]. The motion equations are determined by the vehicle and road geometries, as depicted in the schematic diagram in Figure 1. Here, the construction of the kinematic model is undertaken for the sake of completeness, facilitating subsequent derivations of the spatial kinematic model. The following assumptions were made in deriving this model:

- (a) The vehicle is represented by a single axle, with the left and right wheels of the front axle combined as point A, and the two wheels of the rear axle combined as point B. The vehicle's steering is determined by the front wheel steering angle δ_f , while the rear wheel steering angle is set to 0.
- (b) The velocities at points A and B align with the steering directions of the front and rear wheels. Specifically, the velocity at point A is related to the steering angle of the front wheels, represented by δ_f , while the velocity at point B is in the same direction as the axis. Consequently, the slip angles for both the front and rear wheels are zero.
- (c) The process of vehicle steering is considered as rigid body motion, that is, there exists an instantaneous rotation center *O*. The vehicle moves only in the plane.

In Figure 1, point C represents the center of mass. The distances from A and B to C are denoted as a and b, respectively. The distance from C to the rotation center O is denoted as L = a + b. The angle between the vehicle velocity and axis AB is the slip angle β . The angle between axis AB and the global coordinate axis X is the yaw angle ψ . R denotes the rotation radius. X and Y represent the global coordinate system, namely the inertial coordinate system.

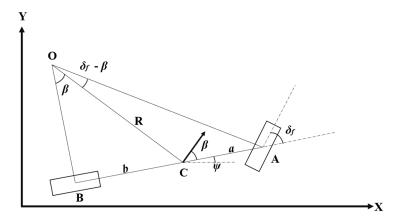


Figure 1. Kinematics of bicycle model in global frame.

In triangles OCA and OCB, the sine rule can be used to obtain

$$\sin(\delta_f - \beta) \cdot R = \cos(\delta_f) \cdot a,\tag{1}$$

$$\sin(\beta) \cdot R = b. \tag{2}$$

By using Equations (1) and (2), the following can be obtained:

$$\beta = \operatorname{atan}(b \cdot \tan \delta_f / L), \tag{3}$$

$$1/R = \cos \beta \tan \delta_f / L. \tag{4}$$

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According to the assumption, the vehicle's motion around *O* is considered as rigid body motion. Thus, the following can be obtained:

$$\dot{\psi} = V/R. \tag{5}$$

Combining Equations (3)–(5), the vehicle's motion equations can be represented as follows:

$$\begin{cases} \dot{X} = V \cos(\psi + \beta) \\ \dot{Y} = V \sin(\psi + \beta) \\ \dot{\psi} = V \cos(\beta) \tan(\delta_f) / L \end{cases}$$
 (6)

To apply this kinematic model to collision-free trajectory planning, a curvilinear coordinate transformation is introduced to convert it into spatial-based kinematic equations. Figure 2 illustrates the relationship between the vehicle and the road (the trajectory) in the curvilinear coordinate system. x and y represent the vehicle body coordinate system. e_y represents the lateral distance of the vehicle's center of gravity from the given trajectory. e_{ψ} represents the deviation between the vehicle's heading and the heading of the given trajectory (counterclockwise direction is positive). Point O is the instantaneous rotation center, and ρ is the radius of rotation. s is the distance parameter of the given trajectory, that is, the trajectory is a parameter curvilinear of the traveled distance s. Therefore, $\rho(s)$, O(s), $e_y(s)$, and $e_{\psi}(s)$ are all functions of s.

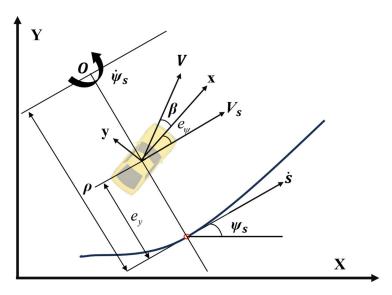


Figure 2. Kinematics model in curvilinear coordinates.

The following relationships can be deduced from Figure 2:

$$\begin{cases}
\dot{e}_{y} = V_{S} \sin e_{\psi} = V \cos \beta \sin e_{\psi} \\
\dot{e}_{\psi} = \dot{\psi} - \dot{\psi}_{s} \\
\dot{\psi}_{s} = V_{s} / \rho \\
\dot{s} = \rho \cdot \dot{\psi}_{s} = V_{s} \cdot \rho / (\rho - e_{y})
\end{cases}$$
(7)

where V_s represents the velocity of the vehicle in the direction of the reference trajectory. ψ_s represents the heading angle of the reference trajectory. \dot{s} represents the speed of the reference point. The calculation of Equation (7) is performed in the global coordinate system X and Y.

The logical flow of the derivation from Equation (7) is outlined as follows: firstly, the current state of the vehicle is determined. Using this state information, a reference point on the trajectory is located, typically chosen as the nearest point. Utilizing the geometric details of the reference trajectory, the instantaneous rotation point O, the turning radius ρ ,

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and the heading angle ψ_s of the reference point are determined. Subsequently, based on this information, the distance deviation e_y and the heading deviation e_ψ between the vehicle and the trajectory at that moment are calculated. The rate of change of the distance deviation \dot{e}_y is interpreted as the projection of the vehicle's velocity in the centripetal direction (relative to the rotation center O). Additionally, the rate of change of the heading deviation \dot{e}_ψ is defined as the difference between the vehicle's heading rate and the reference trajectory's heading rate.

The vehicle's state is parameterized by time t, whereas in the curvilinear coordinate system, the reference trajectory is parameterized by distance s. If we can also parameterize the vehicle's state trajectory using the same distance parameter s, we can design collision-free trajectories in trajectory planning using distance s. This approach fully leverages the geographical information of the reference trajectory, and in subsequent MPC design, we can utilize the sampling distance ds as a substitute for the sampling time dt to predict future states. Hereafter, we use the parameter s to parameterize the vehicle's state:

$$\dot{e}_{y}(s) = \frac{\partial e_{y}}{\partial s} \cdot \frac{\partial s}{\partial t} = e'_{y} \cdot \dot{s},$$
 (8)

$$e'_{y} = \dot{e}_{y}(s)/\dot{s},\tag{9}$$

where e'_y represents the rate of change of the vehicle's lateral distance relative to the trajectory e_y with respect to the distance parameter s. In the subsequent text, the symbol \bullet' indicates the derivative with respect to distance s, and \bullet represents the derivative with respect to time t. \dot{s} and \dot{e}_y are determined using Equation (7).

The motion equation parameterized by distance *s* can be derived as follows:

$$\begin{cases}
X(s)' = \frac{\dot{X}}{\dot{s}} = \left(\frac{\rho - e_y}{\rho}\right) \frac{\cos(\psi + \beta)}{\cos(e_\psi + \beta)} \\
Y(s)' = \frac{\dot{Y}}{\dot{s}} = \left(\frac{\rho - e_y}{\rho}\right) \frac{\sin(\psi + \beta)}{\cos(e_\psi + \beta)} \\
\psi(s)' = \frac{\dot{\psi}}{\dot{s}} = \frac{(\rho - e_y)}{\rho} \frac{\tan \delta_f \cos \beta}{L \cos(e_\psi + \beta)} \\
e_y(s)' = \frac{\dot{e}_y}{\dot{s}} = \frac{(\rho - e_y)}{\rho} \left(\frac{\cos \beta \tan \delta_f}{L \cos(e_\psi + \beta)} - \frac{1}{\rho}\right) \\
e_\psi(s)' = \frac{\dot{e}_\psi}{\dot{s}} = \frac{(\rho - e_y) \tan(e_\psi + \beta)}{\rho}
\end{cases}$$
(10)

In the spatial kinematics model, the state vector with a new sample distance s is represented as $\xi^{HL}(s) = [X(s), Y(s), \psi(s), e_y(s), e_\psi(s)]^T$ and the input vector is $U^{HL}(s) = \delta_f(s)$. 'HL' is utilized as the superscript because this model is employed by the upper-level algorithm in the subsequent two-tiered MPC structure. After parameterizing the state trajectory with distance s, the prediction of state variables $\xi^{HL}(s)$ at various distances is feasible. The position information of obstacles can easily be transformed into a distance-based form relative to the road using intelligent transportation systems, for example, the coordinates of an obstacle can be denoted as $e_y^{obs}(S_{obs})$, indicating that the obstacle is located at S_{obs} with a lateral distance from the reference trajectory of $e_y^{obs}(S_{obs})$. Therefore, when planning the trajectory, it is imperative to ensure that the vehicle's trajectory at S_{obs} satisfies $e_y(S_{obs}) \geq e_y^{obs}(S_{obs}) + dist_{safe}$. The specific obstacle avoidance strategy will be elaborated in detail in Section 3.

Remark 1. When the curvature of the reference trajectory changes drastically, reference points may not be uniquely determined, or multiple rotation centers may exist. Therefore, this study only considered straight-line segment reference trajectories. Consequently, the accuracy of the proposed algorithm would be significantly affected under highly variable reference trajectories.

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2.2. Integrating Roll Dynamics into 8-DOF Vehicle Model

In the field of autonomous vehicle control, a commonly employed model is the non-linear bicycle dynamics model and its variants. These models primarily focus on the lateral dynamics of the vehicle, treating it as a rigid body moving in a plane. The 8-DOF vehicle model encompasses the longitudinal, lateral, yaw, and roll dynamics, as well as the rotational dynamics on each tire. This comprehensive representation enables a more thorough depiction of the vehicle's motion state. The schematic diagram of this model is depicted in Figure 3.

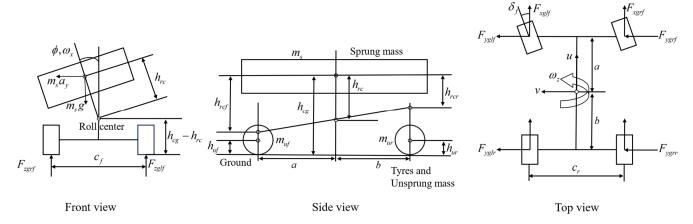


Figure 3. The 8-DOF full vehicle model with sprung mass and unsprung mass.

In the 8-DOF model, the sprung mass (denoted by the subscript s), in comparison to the unsprung mass (comprising the chassis and tires, denoted by the subscript u), exhibits an additional degree of freedom related to roll (Φ). The subscripts $\{l,r\}\{f,r\}$ represent the four tire–ground contact points, with the first two indicating left and right and the second denoting front and rear. c_f and c_r represent the front and rear track widths, respectively. To simplify the analysis of rolling dynamics, we assume the vehicle has three roll centers. The distance from the sprung mass center of gravity to the roll center beneath it is denoted as h_{rcr} , and the distances to the front and rear roll centers are denoted as h_{rcf} and h_{rcr} , respectively. Their relationships are expressed as follows:

$$h_{rc} = (ah_{rcr} + bh_{rcf})/L. (11)$$

By employing the roll center positioned below the center of gravity of the sprung mass as the origin, with velocity $[u, v, 0]^T$ and angular velocity $[\omega_x, 0, \omega_z]^T$, the application of rigid body kinematics principles enables the derivation of the velocity and acceleration for both the sprung mass and the chassis, as outlined below:

$$V_{u} = \begin{bmatrix} u \\ v \\ 0 \end{bmatrix} + \begin{bmatrix} \omega_{x} \\ 0 \\ \omega_{x} \end{bmatrix} \times \begin{bmatrix} m_{uf}a - m_{ur}b \\ 0 \\ 0 \end{bmatrix}, a_{u} = \begin{bmatrix} \dot{u} - \omega_{z}v \\ \dot{v} + \omega_{z}u \\ 0 \end{bmatrix} + \begin{bmatrix} -\omega_{z}^{2}(m_{uf}a - m_{ur}b) \\ \dot{\omega}_{z}(m_{uf}a - m_{ur}b) \\ 0 \end{bmatrix}$$
(12)

$$V_{s} = \begin{bmatrix} u \\ v \\ 0 \end{bmatrix} + \begin{bmatrix} \omega_{x} \\ 0 \\ \omega_{x} \end{bmatrix} \times \begin{bmatrix} 0 \\ 0 \\ h_{rc} \end{bmatrix}, a_{u} = \begin{bmatrix} \dot{u} - \omega_{z}v \\ \dot{v} + \omega_{z}u \\ 0 \end{bmatrix} + \begin{bmatrix} \omega_{x}\omega_{z}h_{rc} \\ -\dot{\omega}_{x}h_{rc} \\ 0 \end{bmatrix}. \tag{13}$$

To simplify the force analysis, the vehicle's dynamic model is established based on chassis force analysis. Considering the chassis neglects rolling dynamics, the lateral and

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longitudinal forces are obtained by subtracting the inertia force of the sprung mass from the forces at the ground-tire contact points:

$$\begin{cases}
 m_u(\dot{u} - \omega_z v - \omega_z^2(m_{uf}a - m_{ur}b)) = -m_s(\dot{u} - \omega_z v + \omega_x \omega_z h_{rc}) + \sum F_{xgij} \\
 m_u(\dot{v} + \omega_z u + \dot{\omega}_z(m_{uf}a - m_{ur}b)) = -m_s(\dot{v} + \omega_z u - \dot{\omega}_x h_{rc}) + \sum F_{ygij}
\end{cases} .$$
(14)

The torque exerted on the sprung mass's roll dynamics can be obtained by subtracting the torque due to tire—ground contact forces from the torque induced by the lateral forces on the chassis. This yields the rolling dynamics of the sprung mass.

$$J_{z}\dot{\omega}_{z} + J_{xz}\dot{\omega}_{x} = a(F_{yglf} + F_{ygrf}) - b(F_{yglr} + F_{ygrr}) + c_{f}(F_{xgrf} - F_{xglf})/2 + c_{r}(F_{xgrr} - F_{xglr})/2 - (m_{uf}a + m_{ur}b)(\dot{v} + \omega_{z}u). \tag{15}$$

Applying the parallel-axis theorem allows for the analysis of the rolling dynamics of the sprung mass at the roll center, yielding the following:

$$J_{xz}\dot{\omega}_z + (J_x + m_s h_{rc}^2)\dot{\omega}_x = m_s g h_{rc} \phi + h_{rc} m_s (\dot{v} + \omega_z u) - ((k_{\phi f} + k_{\phi r})\phi + (b_{\phi f} + b_{\phi r})\dot{\phi}),$$
 (16)

where $k_{\Phi f}$ and $k_{\Phi r}$ denote the equivalent front and rear suspension roll stiffness, and $b_{\Phi f}$ and $b_{\Phi r}$ denote the equivalent front and rear suspension roll damping.

Precisely analyzing the forces between the tires and the ground is extremely complex, as it requires consideration of factors such as the ground conditions, tire material, and changes in vehicle load. There is extensive research in the literature on the mechanical analysis of tires, including mechanical models, semi-empirical models, and others [17]. For controller design, overly detailed tire models can result in an overly complex vehicle model, leading to difficulties in controller design. Under the assumption of small slip angles and slip ratios, the forces on the tires are linearly related to these variables, allowing for model simplification. Therefore, this study adopted a linear tire model for the lateral and longitudinal forces on the tires. The vertical forces on the tires, crucial for calculating the load transfer during vehicle motion, are essential in designing roll stability constraints. Assuming zero torques exerted by the longitudinal forces of the vehicle's tires on both sides and both ends relative to the ground contact point—indicating constant contact with the ground—enables the derivation of the total vertical force of the tires:

$$\begin{cases}
F_{zglf} = \frac{m_s gb}{2(a+b)} + \frac{m_{uf} g}{2} - \frac{k_{\phi f} \phi + b_{\phi f} \dot{\phi}}{c_f} - (\dot{v} + \omega_z u) \left(\frac{m_s b(h_{cg} - h_{rcf})}{c_f(a+b)} + \frac{m_{uf} h_{uf}}{c_f} \right) - (\dot{u} - \omega_z v) \left(\frac{m_s h_{cg} + m_{uf} h_{uf} + m_{ur} h_{ur}}{2(a+b)} \right) \\
F_{zgrf} = \frac{m_s gb}{2(a+b)} + \frac{m_{uf} g}{2} + \frac{k_{\phi f} \phi + b_{\phi f} \dot{\phi}}{c_f} + (\dot{v} + \omega_z u) \left(\frac{m_s b(h_{cg} - h_{rcf})}{c_f(a+b)} + \frac{m_{uf} h_{uf}}{c_f} \right) - (\dot{u} - \omega_z v) \left(\frac{m_s h_{cg} + m_{uf} h_{uf} + m_{ur} h_{ur}}{2(a+b)} \right) \\
F_{zglr} = \frac{m_s ga}{2(a+b)} + \frac{m_{ur} g}{2} - \frac{k_{\phi f} \phi + b_{\phi f} \dot{\phi}}{c_r} - (\dot{v} + \omega_z u) \left(\frac{m_s a(h_{cg} - h_{rcr})}{c_r(a+b)} + \frac{m_{ur} h_{ur}}{c_r} \right) + (\dot{u} - \omega_z v) \left(\frac{m_s h_{cg} + m_{uf} h_{uf} + m_{ur} h_{ur}}{2(a+b)} \right) \\
F_{zgrr} = \frac{m_s ga}{2(a+b)} + \frac{m_{ur} g}{2} + \frac{k_{\phi f} \phi + b_{\phi f} \dot{\phi}}{c_r} + (\dot{v} + \omega_z u) \left(\frac{m_s a(h_{cg} - h_{rcr})}{c_r(a+b)} + \frac{m_{ur} h_{ur}}{c_r} \right) + (\dot{u} - \omega_z v) \left(\frac{m_s h_{cg} + m_{uf} h_{uf} + m_{ur} h_{ur}}{2(a+b)} \right)
\end{cases}$$
(17)

 F_{zglf} , F_{zglr} , F_{zgrf} , and F_{zgrr} represent the vertical forces exerted on the tires, specifically referring to the left front, left rear, right front, and right rear tires, respectively. The expressions consist of five terms: the first two are gravity-related components, the third term is associated with the torque represented by the vehicle's roll stiffness, the fourth term is related to the torque generated by lateral inertial forces, and the final term is associated with the torque produced by longitudinal inertial forces.

The state vector of the 8-DOF vehicle model is denoted as $\xi^{LL} = \left[u, v, \phi, \psi, \dot{\phi}, \dot{\psi}, X, Y\right]^T$, with $U^{LL} = \delta_f$ representing the inputs. We use 'LL' as the superscript because in the subsequent two-tiered MPC structure, this model is employed by the lower-level algorithm.

2.3. 14-DOF Validation Vehicle Model

Conducting physical vehicle experiments is costly and time-consuming, often requiring multiple iterations for parameter tuning to achieve the desired performance. Therefore, a high-fidelity vehicle simulation model offers a practical alternative. Such a model not only provides an initial assessment of the control strategy effectiveness but also validates

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the controller parameters, significantly reducing deployment costs and time. In this study, a 14-degree-of-freedom high-fidelity vehicle dynamics model was employed. This model includes six degrees of freedom for the sprung mass and rotational dynamics and vertical freedom for each tire, totaling 14 degrees of freedom.

The original model uses bond graph and Newtonian mechanics for derivation, making the modeling process intricate. This chapter does not replicate the original modeling procedure but supplements it with additional details on coordinate transformations and annotations. Additionally, the original modeling process overlooked algebraic loop issues; hence, this study addressed and rectified this concern. The narrative sequence was adjusted from a modeling perspective to enhance reader comprehension and facilitate the deployment of this model. To aid readers in referring to the original text, consistent terminology and schematic diagrams were maintained in alignment with the original work [36].

The 14-DOF vehicle model is depicted in Figure 4. This model employs two coordinate systems: Coordinate System 1 is fixed to the sprung mass, with its origin at the center of mass of the sprung mass and Coordinate System 2 is fixed to the unsprung mass, with its origin coinciding with the point where the tire contacts the ground. In the subsequent discussion, Coordinate System 2 specifically refers to the right front wheel. Coordinate System 2 is obtained by rotating around a fixed axis relative to the global inertial coordinate system (XYZ), reflecting the vehicle's heading, where ψ represents the vehicle's heading angle. Coordinate System 1 is continuously rotated around a fixed axis relative to Coordinate System 2, reflecting the pitch and roll dynamics of the vehicle, where θ and ϕ represent the pitch and roll angles of the vehicle. The rotation matrix from Coordinate System 2 to Coordinate System 1 can be obtained as follows:

$$R_2^1 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & \sin \phi \\ 0 & -\sin \phi & \cos \phi \end{bmatrix} \cdot \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix}. \tag{18}$$

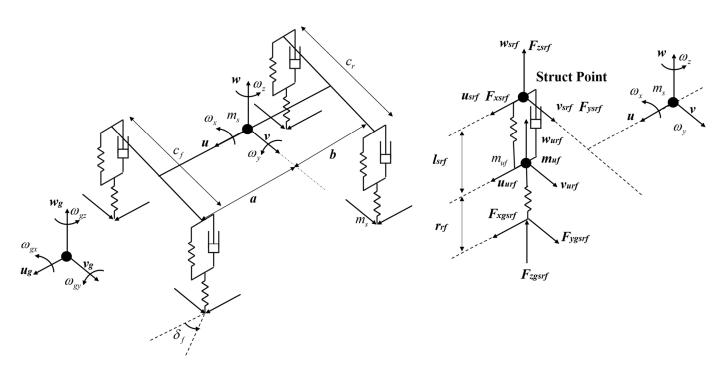


Figure 4. The 14-DOF full vehicle model with sprung mass and unsprung mass.

The modeling process from bottom to top is as follows: the interaction between the ground and the tire generates lateral and longitudinal forces on the tire, as well as vertical forces due to tire deformation. The tire subsequently influences the motion of the unsprung mass. The unsprung mass, in turn, affects the suspension points, where changes Actuators 2024, 13, 153 11 of 34

in suspension length reflect variations in the vehicle load. Force analyses at the suspension points, combined with the concept of the roll center, are used to calculate the vehicle's load transfer, ultimately yielding the motion equations for the sprung mass. We divided the modeling process into five steps:

Step 1. Calculate the velocity of the right front struct point based on rigid body kinematics principles. The vehicle's suspension influences the sprung mass through four struct points. In Coordinate System 1, the calculation of the velocity at the right front struct point is as follows:

$$\begin{bmatrix} u_{srf} \\ v_{srf} \\ w_{srf} \end{bmatrix} = \begin{bmatrix} -a \\ c/2 \\ 0 \end{bmatrix} \times \begin{bmatrix} \omega_x \\ \omega_y \\ \omega_z \end{bmatrix} + \begin{bmatrix} u \\ v \\ w \end{bmatrix}. \tag{19}$$

Step 2. By introducing the geometric dimension of the vehicle suspension (instantaneous length l_{srf}), the lateral and longitudinal velocities in Coordinate System 1 can be calculated through rigid body kinematics:

$$\begin{cases}
 u_{urf} = u_{srf} - l_{srf}\omega_y \\
 v_{urf} = v_{srf} - l_{srf}\omega_x
\end{cases}$$
(20)

The vertical motion of the unsprung mass is influenced by three factors: the force at the site of tire–ground contact, its own gravity $\begin{bmatrix} F_{xgrf}, F_{ygrf}, F_{zgrf} - m_u g \end{bmatrix}^T$, and the forces generated by changes in the vehicle load F_{dzrf} and suspension deformation $x_{srf}k_{srf} + \dot{x}_{srf}b_{srf}$. Thus, in Coordinate System 1, the force equilibrium of the unsprung mass in the vertical direction can be expressed as:

$$m_u(\dot{w}_{urf} + \omega_x v_{urf} - \omega_y u_{urf}) = \cos\phi \sin\theta F_{xgrf} - \sin\phi F_{ygrf} + \cos\phi \cos\theta (F_{zgrf} - m_u g) - (x_{srf} k_{srf} + \dot{x}_{srf} b_{srf}) - F_{dzrf}, \tag{21}$$

where k_{srf} and b_{srf} represent the suspension stiffness and damping, respectively, and x_{srf} denotes the instantaneous compression of the suspension. The first three terms on the right-hand side represent the transformation of the tire–ground contact forces and gravity into Coordinate System 1. The vertical velocity w_{srf} is a solution to this differential equation.

From Equations (19) and (21), we can obtain the vertical velocities of the struct point and the unsprung mass. The difference in these velocities reflects the deformation of the vehicle suspension. Hence, the compression of the vehicle suspension can be calculated:

$$\dot{x}_{srf} = \omega_{urf} - \omega_{srf}. \tag{22}$$

The compression x_{srf} is a solution to differential Equation (22). Further, based on the initial length of the vehicle suspension l_{sif} and the initial compression x_{sif} , we can update the instantaneous length l_{srf} :

$$l_{srf} = l_{sif} - (x_{srf} - x_{sif}). (23)$$

It is noteworthy that in the original text, Equations (21) and (22) are presented in differential form, yet both l_{srf} and x_{srf} appear in them, leading to algebraic loop issues (e.g., Equation (20) requires l_{srf} , but l_{srf} is also a solution to the subsequent differential Equations (21) and (22)). In practical model deployment, which occurs in discrete time, to circumvent algebraic loop problems, it is imperative to assign initial values to l_{srf} and x_{srf} before calculating Equation (20). The subsequent solution of Equations (21) and (22) follows the sequence described in this paper, providing the necessary values for Equation (20) at the next sampling instant.

Step 3. Introduce the geometric parameter of the tire (instantaneous tire radius r_{rf}). In Coordinate System 2, the relationship between the tire–ground contact point velocity and the unsprung mass can be derived using rigid body kinematics. In the original work, the author employed bond graphs to depict this relationship, leading to a complex presentation.

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In this paper, we use coordinate transformations to express this relationship and provide explicit formulas for each step, simplifying the model deployment process.

$$\begin{bmatrix} u_{grf} \\ v_{grf} \\ w_{grf} \end{bmatrix} = \left(R_2^1 \right)^{-1} \begin{pmatrix} \begin{bmatrix} u_{urf} \\ v_{urf} \\ w_{urf} \end{bmatrix} + \begin{bmatrix} \omega_x \\ \omega_y \\ \omega_z \end{bmatrix} \times \begin{bmatrix} 0 \\ 0 \\ -r_{rf} \end{bmatrix} \right). \tag{24}$$

Similar to Step 2, the lateral and longitudinal velocities satisfy Equation (24). However, the vertical velocity, involving tire deformation, requires a separate analysis. Therefore, Equation (24) is exclusively utilized for calculating lateral and longitudinal velocities:

$$\begin{cases} u_{grf} = \cos\theta(u_{urf} - \omega_y r_{rf}) + \sin\theta(w_{urf}\cos\phi + \sin\phi(\omega_x r_{rf} + v_{urf})) \\ v_{grf} = \cos\phi(v_{urf} + \omega_x r_{rf}) - w_{urf}\sin\phi \end{cases}$$
 (25)

Constant contact between the tire and the ground implies a vertical velocity w_{grf} of 0. As the load transfers, the longitudinal force on the tire varies. To simplify the analysis, we utilized the longitudinal tire deformation x_{trf} to calculate the longitudinal force:

$$F_{zgrf} = x_{trf}k_{tf}, (26)$$

where x_{trf} is the tire stiffness.

In Coordinate System 2, the instantaneous tire compression is equal to the difference in longitudinal velocities between the tire and the overlying unsprung mass:

$$\dot{x}_{trf} = w_{grf} - \begin{bmatrix} 0\\0\\1 \end{bmatrix}^T \cdot (R_2^1)^{-1} \cdot \begin{bmatrix} u_{urf}\\v_{urf}\\w_{urf} \end{bmatrix} = w_{grf} - (\cos\theta(w_{urf}\cos\phi + v_{urf}\sin\phi) - u_{urf}\sin\theta). \tag{27}$$

The instantaneous tire radius r_{rf} is determined by the instantaneous tire compression x_{trf} and the tire radius r_0 :

$$r_o - x_{trf} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}^T \cdot \left(R_1^2\right)^{-1} \cdot \begin{bmatrix} 0 \\ 0 \\ r_{rf} \end{bmatrix}, \tag{28}$$

$$r_{rf} = (r_o - x_{trf})/\cos\theta\cos\phi. \tag{29}$$

It is important to note that the tire radius r_{rf} in Coordinate System 1 represents the vertical distance between the unsprung mass and the tire–ground contact point (aligned with the Z-axis of Coordinate System 1). On the other hand, x_{trf} represents the vertical distance in Coordinate System 2 (aligned with the Z-axis of Coordinate System 2). Therefore, a coordinate transformation is required in Equation (28).

Similar to Step 2, Equations (24)–(29) in the original text also suffer from algebraic loop issues. Consequently, before computing Equations (24)–(26), it is imperative to assign values to x_{trf} and r_{rf} . Subsequently, the next time-step values for x_{trf} and r_{rf} are calculated based on Equations (27) and (29) to eliminate the algebraic loop problem.

Step 4. The forces at the tire–ground contact point $\left[F_{xgrf}, F_{ygrf}, F_{zgrf}\right]$ represent the external forces acting on the vehicle in Coordinate System 2. Subtracting the inertial forces of the unsprung mass yields the dynamics of the sprung mass. Before performing this operation, it is necessary to transform the contact point forces into Coordinate System 1:

$$[F_{xsgrf}, F_{ysgrf}, F_{zsgrf}]^{T} = R_{2}^{1} \cdot [F_{xgrf}, F_{ygrf}, F_{zgrf}]^{T}.$$

$$(30)$$

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In Coordinate System 1, the longitudinal and lateral forces at the right front struct point are

$$\begin{cases} F_{xsrf} = F_{xgsrf} + m_u g \sin \theta - m_u (\dot{u}_{urf} - \omega_z v_{urf} + \omega_y w_{urf}) \\ F_{ysrf} = F_{ygsrf} - m_u g \sin \phi \cos \theta - m_u (\dot{v}_{urf} + \omega_z u_{urf} - \omega_x w_{urf}) \end{cases}$$
 (31)

The vertical force is equal to the force generated by the deformation of the vehicle suspension:

$$F_{zsrf} = x_{srf}k_{srf} + \dot{x}_{srf}b_{srf}. \tag{32}$$

Step 5: In the original work, the author introduced multiple torque calculations with similar symbols, which could lead to confusion. This paper simplifies and summarizes the process into two steps (depicted in Figure 5): before introducing the roll center, calculate the torque of the external forces acting on the center of mass of the sprung mass; after introducing the roll center, calculate the torque of the forces at the struct points acting on the roll center. The difference in these torques is responsible for the roll dynamics, representing the torque generated relative to the roll center due to load transfer.

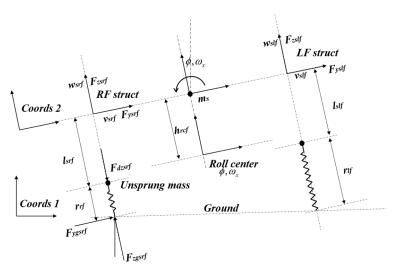


Figure 5. The 14-DOF full vehicle model with and without a roll center.

In the *X*-direction of Coordinate System 1, the torque generated by the right front support point on the center of mass is

$$M_{xrf}^{unroll} = F_{ygsrf}(l_{srf} + r_{rf}) - (m_u g \sin \theta - m_u (\dot{u}_{urf} - \omega_z v_{urf} + \omega_y w_{urf})) l_{srf}.$$
 (33)

When the roll center is introduced, the torque of the force acting on the right front suspension point relative to the roll center is given by

$$M_{xrf} = F_{ysrf} h_{rcf}. (34)$$

The torque difference introduced before and after the roll center is directly applied to the sprung mass. The torque of the load transfer force acting on the roll center is equal to this torque difference. Consequently, we can obtain the load transfer force:

$$F_{dzrf} = -F_{dzlf} = (M_{xrf}^{unroll} + M_{xlf}^{unroll} - M_{xrf} - M_{xlf})/c_f.$$
(35)

Similar to previous steps, Equation (35) is a differential equation, causing algebraic loop issues in Equation (21). Therefore, before solving Equation (21), it is necessary to assign a value to F_{dzrf} , and the solution of Equation (35) serves as the initial value for the next sampling instant, which is provided to Equation (21).

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In the *Y* and *Z*-axis directions of Coordinate System 1, the torques generated by the force at the right front struct point on the center of mass of sprung mass are, respectively,

$$\begin{cases}
M_{yrf} = -F_{xgsrf}(l_{srf} + r_{rf}) + (m_u g \sin \theta - m_u (\dot{u}_{urf} - \omega_z v_{urf} + \omega_y w_{urf})) l_{srf} \\
M_{zrf} = 0
\end{cases}$$
(36)

Combining the aforementioned five steps yields the dynamic equation for the center of mass of the sprung mass:

$$\begin{cases}
 m_{s}(\dot{u} + \omega_{y}w - \omega_{z}v) = \sum F_{xsij} + m_{s}g \sin \theta \\
 m_{s}(\dot{v} + \omega_{z}u - \omega_{x}w) = \sum F_{ysij} - m_{s}g \sin \phi \cos \theta \\
 m_{s}(\dot{w} - \omega_{y}u + \omega_{x}v) = \sum (F_{zsij} + F_{dzij}) - m_{s}g \cos \phi \cos \theta \\
 J_{x}\dot{\omega}_{x} = \sum M_{xij} + (F_{zslf} + F_{zslr} - F_{zsrf} - F_{zsrr}) \cdot c/2
 J_{y}\dot{\omega}_{y} = \sum M_{yij} + (F_{zslr} + F_{zsrr}) \cdot b - (F_{zslf} + F_{zsrf}) \cdot a \\
 J_{z}\dot{\omega}_{z} = \sum M_{zij} - (F_{zslr} + F_{zsrr}) \cdot b + (F_{zslf} + F_{zsrf}) \cdot b + (F_{xsrf} - F_{xslf} + F_{xsrr} - F_{xslr}) \cdot c/2
\end{cases}$$
(37)

In this study, the computation of wheel forces was conducted exclusively via the utilization of the Pacejka tire model [40]. This computational approach, widely recognized within the field of vehicular dynamics, encompasses a sophisticated representation of tire behavior under diverse operational circumstances.

3. Controller Design

The two-layer MPC algorithm is illustrated in Figure 6. Road information and obstacle data are fed into the upper-layer MPC. The upper-layer MPC utilizes a spatial vehicle kinematic model to plan a collision-free trajectory. This trajectory is then fed into the lower-layer MPC. The lower-layer MPC, using an 8-DOF vehicle model, tracks the trajectory. The two-layer MPC model assumes a constant vehicle speed to reduce computational complexity and runtime. At the end of each MPC computation cycle, a nonlinear longitudinal controller calculates the torque based on the current vehicle speed and the specified speed difference, implementing longitudinal control.

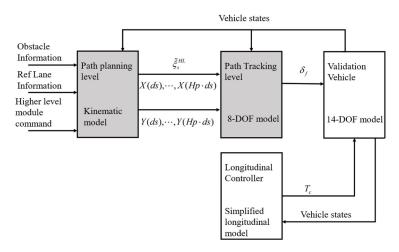


Figure 6. The two-layer MPC with a longitudinal controller.

3.1. Upper-Layer MPC Design

The spatial kinematic model in Section 2.1, discretized using the Euler method, can be expressed as

$$\xi_{s}^{HL}(k+1) = \xi_{s}^{HL}(k) + ds \cdot (f^{HL}(\xi_{s}^{HL}(k), U_{s}^{HL}(k))),$$
 (38)

where *k* represents the *k*th sampling distance and *ds* denotes the sampling distance.

Differing from time-based state-space equations, Equation (38) enables us to predict state variables with a fixed distance. The schematic diagram of the collision avoidance strategy is depicted in Figure 7. The position of obstacles can be obtained by intelligent

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traffic systems and converted into curvilinear coordinates. In this study, we assume that obstacles are enveloped by rectangles, and these rectangles are aligned with the orientation of the reference trajectory. The determination of these rectangles can be achieved through algorithms for environmental perception, computational geometry, and machine vision [4]. In this paper, we assume that these rectangles are known.

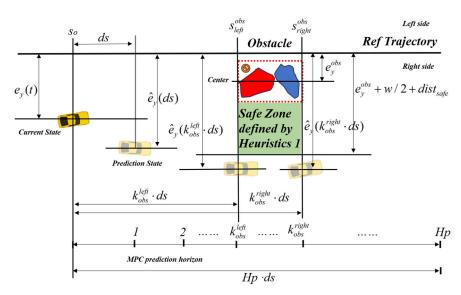


Figure 7. Heuristic 1 for obstacle avoidance strategy.

As shown in Figure 7, the red box encloses the obstacle with coordinates $\left[S_{left}^{obs}, S_{right}^{obs}, e_{y}^{obs}\right]$, representing the distance coordinates of the left and right boundaries and the lateral distance from the center point to the reference road. The current vehicle is at position s_{o} . If the obstacle is within the predictive length range $Hp \cdot ds$ (i.e., $S_{left}^{obs} - S_{o} < Hp \cdot ds$), this distance is converted to the predicted sample point $k_{obs}^{left} = floor((S_{left}^{obs} - S_{o})/ds)$. Here, k_{obs}^{left} signifies the obstacle at the k_{obs}^{left} th sampling distance, and the vehicle needs to navigate around the obstacle at this point:

$$\left| e_y(k) - e_y^{obs} \right| \ge dist_{safe}, k = k_{obs}^{left}, \cdots, Hp.$$
 (39)

Considering the geometric dimensions of the obstacle, we can also convert the distance from the obstacle's right edge to the current position into a predicted sample point $k_{obs}^{right} = ceil((S_{right}^{obs} - S_o)/ds)$. Therefore, the accurate avoidance zone during the prediction cycle is $k = k_{obs}^{left}$, \cdots , k_{obs}^{right} .

Equation (63) signifies that the avoidance strategy is unidimensional, specifically choosing the lateral distance (e_y) of the vehicle relative to the given road. Conventional collision avoidance algorithms often prescribe the two-dimensional coordinates (i.e., x and y coordinates) of the vehicle. This simplification is effective in reducing computational time, given that one dimension aligns with the reference lane, namely the distance parameter s. Moreover, this strategy facilitates the integration of collision avoidance with decision and planning modules. In light of this, we have designed two collision avoidance heuristic strategies.

In Heuristic 1,

$$\begin{cases}
|e_{y}(t)| \geq \left| e_{y}^{obs} \right| \Rightarrow |e_{y}(k)| \geq \left| e_{y}^{obs} + w/2 + dist_{safe} \right|, k = k_{obs}^{left}, \cdots, k_{obs}^{right}; e_{y}(k) \cdot e_{y}(t) \geq 0 \\
|e_{y}(t)| < \left| e_{y}^{obs} \right| \Rightarrow |e_{y}(k)| < \left| e_{y}^{obs} - w/2 - dist_{safe} \right|, k = k_{obs}^{left}, \cdots, k_{obs}^{right}; e_{y}(k) \cdot e_{y}(t) \geq 0
\end{cases}$$
(40)

where t denotes the current time, w represents the vehicle width, $dist_{safe}$ signifies the safety margin, and the last term $e_y(k) \cdot e_y(t)$ indicates the alignment of the planned trajectory's lateral distance direction with the current direction. Heuristic 1 implies that during trajectory

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planning, the MPC determines the avoidance direction based on the lateral positions of the vehicle, obstacle, and the tracking trajectory at the current time. When the obstacle is closer to the trajectory, the vehicle implements avoidance on the side away from the trajectory. The lateral distance of the vehicle must be greater than the obstacle's lateral distance plus half of its own width and a safety margin. Conversely, when the vehicle is closer to the trajectory, it opts for avoidance on the side closer to the trajectory. This process is illustrated in Figure 7 by the green rectangle. The vehicle is farther from the reference trajectory compared to the obstacle, necessitating avoidance from the side away from the trajectory. The green rectangle represents the precise avoidance segment, and its orientation aligns with the vehicle's orientation at this moment (both on the right side of the reference trajectory).

In Heuristic 2, we directly specify all the avoidance trajectories:

$$e_y(k) = e_y^{ind}(k), k = k_{obs}^{left}, \cdots, k_{obs}^{right}.$$

$$(41)$$

Heuristic 2 simulates the interaction between the decision-making module, the planning module commands, and the MPC algorithm. As illustrated in Figure 8, when the vehicle is relatively far from the obstacle compared to the trajectory, a typical avoidance algorithm would consider going around the obstacle from the right side to minimize the control effort. Heuristic 1 might lead the vehicle to avoid the obstacle while staying away from the reference lane. However, to utilize the available space more effectively, Heuristic 2 explicitly instructs the vehicle to avoid the obstacle while staying close to the lane edge, maximizing the use of the narrow road traffic environment. Heuristic 2 represents the high-level intervention of the planning module in avoidance control. Importantly, time-based algorithms cannot directly specify the avoidance direction within the MPC framework. Heuristic 2 directly specifies the lateral distance e_y from k_{obs}^{left} to precisely dictate the avoidance direction, achieving a more efficient use of space. Consequently, the vehicle will pass through the obstacle from the left side rather than the right side. The detailed avoidance algorithm is presented in Algorithm 1.

```
Algorithm 1: Avoidance Strategy.
```

```
Input: S_{left}^{obs} S_{right}^{obs}, e_y^{obs}, S_o, Hp, ds, Heuristic
  Output: e_{\nu}
1: left\_obstacle = false
     right_obstacle = false
    \begin{array}{l} \textbf{if } S_{left}^{obs} > S_o \text{ and } S_{left}^{obs} - S_o < Hp \cdot ds: \\ k_{left}^{obs} = floor((S_{left}^{obs} - S_o)/ds) \\ left\_obstacle = true \end{array}
4:
5:
6:
     else:
                  k_{left}^{obs}=null \\
7:
     if S_{right}^{obs} > S_0 and S_{right}^{obs} - S_0 < Hp \cdot ds:
                   k_{right}^{obs} = ceil((S_{right}^{obs} - S_o)/ds)
9:
10:
                    right_obstacle = true
11: else:
                    k_{right}^{obs} = null
12:
13: if left_obstacle and right_obstacle:
                    for k from k_{left}^{obs} to k_{right}^{obs}:
14:
                            e_{\nu}(k) = Heuristics(k, e_{\nu}^{obs})
15:
16: elseif left_obstacle:
                    for k from 2 to k_{right}^{obs}:
17:
                            e_{y}(k) = Heuristics(k, e_{y}^{obs})
18:
19: End
```

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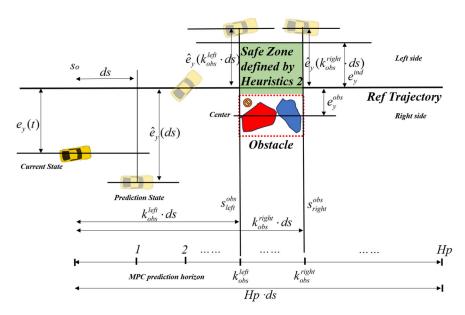


Figure 8. Heuristic 2 for obstacle avoidance strategy.

The planning of the avoidance trajectory needs to account for the coefficient of friction μ between the vehicle and the ground, ensuring that the planned trajectory does not exceed the friction limit. Assuming the vehicle's initial velocity V(0) remains constant during trajectory planning, the centripetal acceleration a_y is provided by the ground friction. The state constraints are expressed as follows:

$$a_{y}(k) = V(0)|\psi'(k)| \le \mu g, k = 1, \dots, Hp.$$
 (42)

The MPC controller, unlike traditional state-based controllers, does not explicitly calculate state feedback inputs. Instead, it solves an optimal input problem in the form of a constrained optimization. In this paper, the objective of the upper-layer MPC is to minimize the deviation of the vehicle from the reference trajectory, control effort, and control rate while satisfying the vehicle dynamics, collision avoidance, and lateral stability requirements. Therefore, the cost function for the upper-layer MPC is given by

$$J^{HL}(\widetilde{\xi}_s, \widetilde{U}_s, \Delta U_s) = \sum_{k=1}^{Hp} \left\| \widetilde{\xi}_s(k) - \widetilde{\xi}_{ref}(k) \right\|_Q^2 + \left\| \widetilde{U}_s(k) \right\|_R^2 + \left\| \Delta U_s(k) \right\|_{Rd}^2, \tag{43}$$

where $\overset{\sim}{\xi}_s = [\xi_{1,s}, \cdots, \xi_{Hp,s}] \in \mathbb{R}^{nHp}$ is the predicted state sequence. $\tilde{U}_s = [U_{1,s}, \cdots, U_{Hp,s}] \in \mathbb{R}^{mHp}$ represents the predicted input sequence, and $\overset{\sim}{\Delta U_s} = [\Delta U_{2,s}, \cdots, \Delta U_{Hp,s}] \in \mathbb{R}^{m(Hp-1)}$

represents the predicted incremental input sequence. $\tilde{\xi}_{ref}$ represents the reference road information. Q, R, and Rd respectively denote the state penalty matrix, input penalty matrix, and input increment penalty matrix, all of which are semi-positive definite matrices. Here, m=5 and n=1 denote the dimension of the kinematics model vector and input vector, respectively.

The upper-level controller can be represented as

min
$$J^{HL}(\tilde{\xi}_{s}, \tilde{U}_{s}, \Delta U_{s})$$

 st $\tilde{\xi}_{1,s} = \tilde{\xi}(s)$
 $\tilde{\xi}_{k+1,s} = f^{HL}(\xi_{k,s}, U_{k,s}), k = 1, 2, \cdots, Hp$
 $\Delta U_{k+1,s} = U_{k+1,s} - U_{k,s}, k = 2, \cdots, Hp$, (44)
 $\xi_{k,s} \in \Xi_{state}, k = 2, \cdots, Hp$
 $U_{k,s} \in \Xi_{input}, k = 1, 2, \cdots, Hp$
 $\Delta U_{k,s} \in \Xi_{aug_input}, k = 2, \cdots, Hp$

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where the first constraint indicates that the current state is assigned to the initial predicted state of the MPC. The second constraint employs Equation (10) to represent the spatial kinematic constraint, meaning that the vehicle state at the predicted Hp distances must satisfy the spatial kinematic model. The third constraint calculates the input increment. The fourth term includes the state constraints, using e_y obtained from Algorithm 1 and lateral stability constraints from Equation (42). The fifth constraint represents the input constraints. The sixth constraint indicates the input increment constraint.

When the upper-level MPC computes the optimal result $\tilde{\xi}_s$, which is parameterized by the sampling distance ds, and the lower-level MPC is parameterized by time t, a space–time conversion is required. As discussed in Section 2.1, the relationship between sampling time and sampling distance is given by

$$t' = dt/ds = 1/\dot{s}. (45)$$

The integration of Equation (45) yields

$$\int_0^{Hp \cdot ds} dt = \int_0^{Hp \cdot ds} 1/\dot{s} ds. \tag{46}$$

Since the MPC is deployed in discrete time, the time point t_k corresponding to the kth sampling distance, is given by

$$t_k = \sum_{i=1}^{k \cdot ds} 1/\dot{s}(i) \cdot ds. \tag{47}$$

As a result, the collision-free trajectory obtained by the upper-level MPC can be converted into a time-based parameterization of the state trajectory $\overset{\sim}{\xi}_s = [\xi_{1,s}(t_1), \cdots, \xi_{Hp,s}(t_{Hp})]$. Due to the uneven distribution of time points from t_1 to t_{Hp} and the lower-level MPC requiring an evenly distributed time sequence, spline interpolation is applied to achieve uniformity in the lower-level MPC.

Remark 2. With the support of advanced intelligent transportation systems and vehicular connected technology, autonomous vehicles can readily access spatial information about obstacles, even if they are beyond the vehicle's perceptual range. Therefore, this study assumes that all obstacle information is available in advance. However, providing excessive future information to the MPC system may hinder its closed-loop performance. Hence, to enhance real-time trajectory tracking performance, it may be beneficial to devise corresponding feedforward compensation schemes [41]. Due to the nonlinear characteristics of spatial kinematics, analyzing the stability of nonlinear MPC poses challenges [42]. This study did not conduct theoretical analyses but instead employed numerical experiments to iteratively select the appropriate penalty parameters. Furthermore, through the comparative analysis in Section 4, the trajectory variations following obstacle avoidance visually reflect the stability of the control system. In instances where the control system exhibits stability, the vehicle promptly returns to the predetermined trajectory, demonstrating the system's robustness to external disturbances.

3.2. Lower-Layer MPC Design

In Section 2.2, the state-space equations of the 8-DOF vehicle model exhibit significant nonlinearity. Directly employing this model for the design of nonlinear MPC could result in excessively long algorithm-solving times, which is impractical for real-time deployment. Therefore, to achieve real-time trajectory tracking, we linearized the model.

The current state vector, denoted as ξ_0 , satisfies the 8-DOF vehicle dynamics equation:

$$\dot{\xi}_o = f^{LL}(\xi_o, U_o). \tag{48}$$

For this operating point, a first-order Taylor series expansion is performed, and the vehicle dynamic equation in the vicinity of this operating point can be approximated as

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$$\dot{\xi} = f^{LL}(\xi_o, U_o) + \frac{\partial f^{LL}}{\xi}(\xi - \xi_o) + \frac{\partial f^{LL}}{U}(U - U_o)
= A_C \xi + B_C U + (f^{LL}(\xi_o, U_o) - A_C \xi_o + B_C U_o)'$$
(49)

where the last term represents the linear error term. In cases where the dynamic changes are not significant, this term can be omitted. However, in trajectory tracking experiments, we observed that retaining this term allows for more accurate trajectory tracking. Therefore, this paper includes this term. Equation (49) can be discretized as follows:

$$\xi(k+1) = A_d \xi(k) + B_d U(k) + e_d, \ A_d = I + dt \cdot A_C, B_d = dt \cdot B_C, \ e_d = f^{LL}(\xi_o, U_o) - A_d \xi_o + B_d U_o$$
(50)

Based on Equation (50), it can be observed that in the linearized model, the state at the ith sampling instant exhibits an affine linear relationship only with the initial state ξ and the input U. This greatly simplifies the state prediction calculation. As the lower-level MPC tracks only the states X and Y in the upper-level's state trajectory and not all states, the output equation selects the corresponding states from the predicted states:

$$\lambda(k+1) = C_d \xi(k), C_d = [1, 1, 0, 0, 0, 0, 0, 0]. \tag{51}$$

In addition, since the MPC does not have the form of integral control, the control increment form can play a role similar to integral control in classical control. We define a new state variable $\chi(k) = \left[\xi(k), U(k-1)\right]^T$, output variable $\eta(k)$, and control increment $\Delta U(k) = U(k) - U(k-1)$. The new state-space equation is

$$\chi(k+1) = \widetilde{A}_d \chi(k) + \widetilde{B}_d \Delta U(k) + \widetilde{e}_d, \eta(k) = \widetilde{C}_d \chi(k), \chi \in \mathbb{R}^n, \Delta U \in \mathbb{R}^m, \eta \in \mathbb{R}^p.$$
 (52)

The matrices are defined as follows:

$$\widetilde{A}_{d} = \begin{bmatrix} A_{d} & B_{d} \\ 0_{m \times n} & I_{m} \end{bmatrix}, \widetilde{B}_{d} = \begin{bmatrix} B_{d} \\ I_{m} \end{bmatrix}, \widetilde{e}_{d} = \begin{bmatrix} e_{d} \\ 0_{m} \end{bmatrix}, \widetilde{C}_{d} = \begin{bmatrix} C_{d} & 0_{p \times m} \end{bmatrix}.$$
 (53)

The predicted output of the lower-level MPC within the prediction range Hp and the control range Hc can be expressed as

$$\eta_{Out} = Y\chi(k) + \Gamma \Delta U_{out} + \Psi E_d, \tag{54}$$

where

$$\eta_{Out} = [\eta(k+1) \cdots \eta(k+Hp)]^{t}, \Delta U_{Out} = [\Delta U(k) \cdots \Delta U(k+Hc-1)]^{t},
E_{d} = [\widetilde{e}_{d} \cdots \widetilde{e}_{d}]^{t}, Y = [\widetilde{C}_{d}\widetilde{A}_{d}\widetilde{C}_{d}\widetilde{A}_{d}^{2} \cdots \widetilde{C}_{d}\widetilde{A}_{d}^{Hc} \cdots \widetilde{C}_{d}\widetilde{A}_{d}^{Hp}]^{t},
E_{d} = [\widetilde{e}_{d} \cdots \widetilde{e}_{d}]^{t}, Y = [\widetilde{C}_{d}\widetilde{A}_{d}\widetilde{C}_{d}\widetilde{A}_{d}^{2} \cdots \widetilde{C}_{d}\widetilde{A}_{d}^{Hc} \cdots \widetilde{C}_{d}\widetilde{A}_{d}^{Hp}]^{t},
E_{d} = [\widetilde{e}_{d} \cdots \widetilde{e}_{d}]^{t}, Y = [\widetilde{C}_{d}\widetilde{A}_{d} \cdots 0 \cdots 0]
E_{d}\widetilde{A}_{d}\widetilde{A}_{d}\widetilde{B}_{d} \cdots 0 \cdots 0]
E_{d}\widetilde{A}_{d}\widetilde{A}_{d}\widetilde{B}_{d} \cdots 0 \cdots 0]
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E_{d}\widetilde{C}_{d}\widetilde{A}_{d}\widetilde{C}_{d}\widetilde{C}_{d}\widetilde{A}_{d}\widetilde{C}_{d}$$

The interplay between the tires and road gives rise to propulsive forces, facilitating vehicular maneuverability and control. While optimizing control inputs solely based on 8-DOF vehicle dynamics models and reference trajectories is an idealized approach, practical constraints arising from insufficient ground friction may impede the realization of this ideal. Consequently, it becomes imperative to account for the influence of ground friction forces, constraining the lateral stability of the vehicle to enable the implementation of planned controls.

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In the field of vehicle dynamics and control, the constraint on the yaw rate plays a crucial role in ensuring safety and optimal performance. The yaw rate, denoted as $\dot{\psi}$, is a key parameter in the stability and control of the vehicle. In practical situations, when the longitudinal force is constrained to zero, and the tire–road friction is primarily allocated to lateral acceleration (a_y), it must satisfy the constraint

$$a_{y} = \dot{V}_{y} + V_{x}\dot{\psi} \le \mu mg. \tag{56}$$

Here, V_y represents the change in lateral velocity, V_x is the longitudinal velocity, μ denotes the tire–road friction coefficient, and g is the gravitational acceleration. In the field of vehicle control, where V_y is relatively small, a significant portion of lateral acceleration can be attributed to the second term, $V_x\psi$. To ensure the safe control of the vehicle within its constraint range, a widely adopted constraint is

$$V_x \dot{\psi} \le 0.85 \mu g. \tag{57}$$

This constraint (Equation (57)) allocates a significant portion of the available tire–road friction to generate lateral acceleration (85%), supporting stable and agile vehicle control under various driving conditions [38].

The sideslip angle quantifies the deviation between the direction of vehicle travel and its actual trajectory, playing a profound role in the stability, maneuverability, and overall performance of the vehicle. Excessive sideslip angle can lead to loss of control, skidding, and potential accidents. By imposing constraints on β , enhancing the safe operation of the vehicle and mitigating the risk of instability can be achieved. The constraint chosen here is

$$|\beta| = |V_y/V_x| \le \operatorname{atan}(0.02\mu g). \tag{58}$$

Thus, based on Equations (56) and (57), linear state constraints are obtained:

$$-N_{lat} \le M_{lat} \xi(k) \le N_{lat},\tag{59}$$

where

$$M_{lat} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 1/V_{xc} & 0 & 0 \\ 0 & 1/V_{xc} & 0 & 0 & 0 & 0 & 0 \end{bmatrix}, N_{lat} = \begin{bmatrix} 0.85\mu g \\ \text{atan}(0.02\mu g) \end{bmatrix}.$$
(60)

 V_{xc} represents the vehicle longitudinal speed at the current moment to distinguish it from the state variable V_x , which remains constant throughout the entire MPC prediction period to ensure that matrix M_{lat} is a constant matrix.

Finally, compared to low curvature tracking tasks, the vehicle maneuvers more aggressively during collision avoidance trajectory tracking. Excessive maneuvers can lead to the risk of vehicle rollover. Therefore, in addition to lateral stability constraints, we also need to avoid the risk of rollover during trajectory tracking.

The lateral load transfer ratio (LTR), also known as the rollover index, is a critical concept in vehicle dynamics and safety [43]. It quantifies the distribution of lateral load transfer when the vehicle is turning or changing direction. It is defined as

$$LTR = \left(F_{zfr} + F_{zlr} - F_{zfl} - F_{zll}\right) / mg. \tag{61}$$

The LTR represents the rate of change of the difference between the vertical forces on the two sides of the vehicle relative to gravity. Therefore, the LTR reflects the load transfer situation of the vehicle during steering. When the vehicle load distribution is uniform, the LTR value is close to 0. When there is excessive maneuvering, the support force on both sides of the vehicle increases to maintain torque balance, leading to a larger difference in support forces, and the LTR value approaches 1 or -1. In extreme cases, the support force

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on one side of the vehicle disappears, indicating tire lift-off, and the LTR value equals 1 or -1.

Based on the vertical forces on the tires in the 8-DOF model (Equation (17)), the LTR can be calculated:

$$LTR = \frac{2(k_{\phi f}\phi + b_{\phi f}\dot{\phi})}{c_f m_t g} + \frac{2(k_{\phi r}\phi + b_{\phi r}\dot{\phi})}{c_r m_t g} + \frac{2a_y}{mg} \left(\frac{m_{uf}h_{uf}}{c_f L} + \frac{m_{ur}h_{ur}}{c_r L} + \frac{m_s b(h_{cg} - h_{rcf})}{c_f L} + \frac{m_s a(h_{cg} - h_{rcr})}{c_r L} \right). \tag{62}$$

According to the analysis of the LTR, we need to minimize the LTR as much as possible to avoid rollover. Therefore, when the LTR reaches its maximum value, the vehicle's rolling state can be used as a constraint for the roll dynamics. When the LTR reaches its maximum value, the support force on one side of the vehicle's tires is assumed to be zero. Based on the torque balance in the rolling direction in Figure 3, we can obtain

$$m_s a_y h_{cg} = m_s g(W/2 - h_{rc} \sin \phi). \tag{63}$$

Due to the small rolling angle, we can obtain the lateral acceleration in this case based on the small roll angle assumption:

$$a_{y} = (W/2 - h_{rc}\phi)g/h_{cg}.$$
 (64)

Substituting Equation (64) into Equation (62), the differential equation concerning the roll angle can be obtained:

$$A_1\dot{\phi} + A_2\phi + A_3 = 0, (65)$$

where

$$A_{1} = \frac{b_{\phi f}}{c_{f}} + \frac{b_{\phi r}}{c_{r}}, A_{2} = \frac{k_{\phi f}}{c_{f}} + \frac{k_{\phi r}}{c_{r}} - \frac{h_{rc}gB}{h_{cg}}, A_{3} = \frac{BWg}{2h_{cg}} - \frac{mg}{2},$$

$$B = \frac{m_{uf}h_{uf}}{c_{f}} + \frac{m_{ur}h_{ur}}{c_{r}} + \frac{m_{s}b(h_{cg} - h_{rcf})}{c_{f}L} + \frac{m_{s}a(h_{cg} - h_{rcr})}{c_{r}L}.$$
(66)

Before each MPC calculation cycle, the maximum roll angle Φ_{max} can be obtained by solving Equation (65). Therefore, the roll angle constraint can be obtained:

$$-\phi_{\max} \le M_{roll}\xi(k) \le \phi_{\max}, M_{roll} = [0, 0, 1, 0, 0, 0, 0, 0]. \tag{67}$$

Combining the above steps, the final representation of the lower-level MPC is as follows:

$$\min_{\Delta U} J^{LL}(\xi(t)) = \sum_{k=1}^{Hp} \left\| \eta_{out}(k+1) - \widetilde{\xi}_{s}(k+1) \right\|_{Q}^{2} + \sum_{k=1}^{Hc} \|\Delta U(k)\|_{R}^{2}$$

$$st \ U_{\min} \leq U(k) \leq U_{\max}, k = 1, 2, \cdots, Hc$$

$$\Delta U_{\min} \leq U(k) \leq \Delta U_{\max}, k = 1, 2, \cdots, Hc$$

$$\Delta U(k) = U(k+1) - U(k), k = 2, \cdots, Hc$$

$$\eta_{\min} \leq \eta_{Out} \leq \eta_{\max}$$

$$-N_{lat} \leq M_{lat} \xi(k) \leq N_{lat}, k = 2, \cdots, Hp$$

$$-\phi_{\max} \leq M_{lat} \xi(k) \leq \phi_{\max}, k = 2, \cdots, Hp$$
(68)

where the objective function of the lower-level MPC requires the vehicle's output states to closely follow the trajectory $\widetilde{\xi}_s$ set by the upper-level MPC while minimizing control effort. The first three terms in the constraints represent input constraints. The fourth term is the state output constraint, calculated using Equations (52) and (55). The fifth term is the lateral stability constraint, with the specific calculation given in Equations (82) and (83). The final term is the roll constraint, calculated using Equations (59) and (60). The control law for this MPC entails solving the optimization problem defined by Equation (68). Once the optimal

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solution is obtained, the first optimal input is applied as the real input. Subsequently, the optimization problem is solved again, moving horizontally to the next sample, and this process is repeated iteratively.

Remark 3. For the linear time-varying MPC strategy employed in the trajectory tracking layer, its objective is to track collision-free trajectories generated by the upper-level planner. While collision-free trajectories may be effective, the dynamics of the vehicle can introduce variations that may lead to instability in the lower-level MPC. Although theoretical analyses of this instability remain challenging, researchers in the field of autonomous vehicle control often employ strategies to ensure obstacle avoidance. These strategies may include increasing the safety distance around obstacles (i.e., enlarging the obstacles) and imposing constraints on the maximum tracking error for the lower-level controller [25]. Alternatively, invariant set theory, such as considering all initial conditions for which the lower-level controller is persistently feasible [44], could also be utilized to guarantee obstacle avoidance. These approaches aim to mitigate potential instabilities and enhance the robustness of the autonomous motion control system in real-world scenarios.

3.3. Longitudinal Controller Design

The inputs to the dual-layer MPC controller are both δ_f ; however, in practice, the vehicle speed cannot be maintained at a constant speed due to the influence of rolling friction and aerodynamic resistance. Therefore, to ensure a constant longitudinal velocity for the vehicle, and make the matrices constant for the MPC, we designed a longitudinal controller.

For the convenience of controller design, a simplified longitudinal dynamics model was employed instead of Equation (37):

$$m\dot{u} = F_p - F_r,\tag{69}$$

where F_p represents the driving force. m represents the total mass. u is the longitudinal velocity from Equation (37). In this work, the effects of rolling friction and aerodynamic resistance are considered, and F_r is calculated as follows:

$$F_r = C_d u^2 / 2 + \mu_r m g, (70)$$

where C_d represents the aerodynamic resistance coefficient and μ_r represents the rolling resistance coefficient.

The tire dynamics is as follows:

$$I_{\omega}\dot{\omega} = -F_{p}R + T_{c} - T_{b},\tag{71}$$

where R represents the radius of the tire, ω represents the angular velocity of the tire, and T_c and T_b represent the traction torque and braking torque, respectively. I_{ω} denotes the inertial property of the tire.

In the assumption where the wheels do not slip, the relationship between the vehicle speed and the wheel angular velocity can be simplified to

$$u = R\omega. \tag{72}$$

Hence, the driving force can be expressed as

$$F_p = (T_c - T_b - I_\omega \dot{\omega}) / R. \tag{73}$$

Combining with Equations (69)–(73), the relationship between the driving torque and the vehicle speed is

$$(m + I_{\omega}/R^2)\dot{u} = (T_c - T_b)/R - F_r.$$
 (74)

The purpose of the longitudinal controller is to calculate T_c or T_b (T_c and T_b cannot be activated simultaneously) to ensure that the vehicle tracks the reference speed. Next,

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we designed the longitudinal controller using the Lyapunov function method. The vehicle speed error e is given by

$$e = u_{ref} - u. (75)$$

In this study, the vehicle aims for a constant speed, so the error derivative is

$$\dot{e} = -\dot{u}.\tag{76}$$

The Lyapunov function V is defined as

$$V = e^2/2.$$
 (77)

Thus, when the Lyapunov function satisfies the following first-order differential equation, the speed error converges to 0:

$$\dot{V} = -kV, k > 0. \tag{78}$$

When Equations (74) and (76) are substituted into Equation (78), the result is

$$-e(\frac{(T_c - T_b)/R - F_r}{(m + I_\omega/R^2)}) = -ke^2/2.$$
 (79)

Therefore, the longitudinal control law is defined as follows:

$$\begin{cases}
T_c = \frac{ke(Rm + I_{\omega}/R)}{2} + RF_r, T_b = 0, if \ e > 0 \\
T_c = 0, T_b = \frac{ke(Rm + I_{\omega}/R)}{2} + RF_r, if \ e \le 0
\end{cases}$$
(80)

4. Experiments

To validate the effectiveness of the proposed algorithm, we compared it with two representative time-based two-layer MPC algorithms. The first algorithm, denoted as Algorithm 2, employs a geometric point distance approach in the upper collision avoidance layer and an 8-DOF trajectory tracking model in the lower layer (consistent with the approach presented in this paper). The geometric point distance strategy uses point mass representation for vehicles or obstacles, resulting in a low computational overhead, and is a commonly employed collision avoidance tactic [23].

The second algorithm, referenced as Algorithm 3 and stemming from our prior research [27], utilizes a polygon distance-based collision avoidance strategy in its upper layer and a nonlinear bicycle model for trajectory tracking in the lower layer. The polygon distance strategy precisely calculates the distance between the vehicle and obstacles, albeit with a higher computational cost. The lower layer employs a nonlinear bicycle model, a prevalent choice in contemporary road vehicle trajectory tracking controllers [26].

The algorithm proposed in this paper is succinctly referred to as Algorithm 1. Notably, all three algorithms share identical state constraints, as the constraint design in this paper utilizes steady-state analysis, requiring only the incorporation of vehicle and road parameters. The optimization algorithm solver in the experiments employs the Fmincon function and the simulations were conducted on the MATLAB 2022b platform. All simulation parameters are listed in Table 1.

In real-world autonomous driving systems, vehicle control algorithms serve as crucial subsystems, which are seamlessly integrated into the broader architecture. In practical traffic environments, the definition of lane waypoints becomes a pivotal aspect, and is typically determined by trajectory planning and behavioral decision-making layers. This experimental design draws inspiration from the established literature, such as the work in [45], where lane points are utilized as a convenient means to set reference trajectories.

To comprehensively assess the algorithm's performance and versatility, three distinct yet representative scenarios were selected for experimentation. The first scenario involves single-lane collision avoidance, where the vehicle is tasked with tracking a predefined

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single-lane trajectory while intelligently avoiding obstacles within that lane. This scenario mirrors common driving situations where maintaining safe distances from obstacles in a single lane is crucial. The second scenario introduces a more complex dual-lane collision avoidance task. Here, the vehicle is required to execute a lane-changing maneuver, transitioning from one lane to another while adeptly avoiding obstacles present in both lanes.

Table 1. Simulation parameters.

Parameter	Value				
m_s	1440 kg				
J_x , J_y , J_z	900 kg m^2 , 2000 kg m^2 , 2000 kg m^2				
l_f, l_r	1.15 m, 1.5 m				
k_{sf}, k_{sr}	35,000 N/m, 32,000 N/m				
h	0.75 m				
$c_f = c_r$	1.5 m				
$ec{b}_{sf}, b_{sr}$	2500 Ns/m, 2000 Ns/m				
$m_{uf} = m_{ur}$	80 kg				
$k_{tf} = k_{tr}$	30,000 N/m				
r_0	0.285 m				
h_{rcf} , h_{rcr}	0.65 m, 0.6 m				
μ	0.9				
Hp, Hc	30, 20				
ds	0.5 m				
dt	$0.05 \mathrm{\ s}$				
k	1.5				
Q (for upper-level MPC)	Diag([100, 100, 0, 0, 0, 0])				
R (for upper-level MPC)	200				
Rd (for upper-level MPC)	100				
Q (for lower-level MPC)	Diag([150, 120, 0, 0, 0, 0, 0, 0])				
R (for lower-level MPC)	150				

This scenario replicates the intricate dynamics of lane-changing maneuvers frequently encountered in real-world traffic scenarios. Additionally, a third scenario is introduced to test the robustness of the proposed algorithm. This scenario consists of three segments, each featuring multiple obstacles, providing a challenging environment to evaluate the algorithm's ability to handle complex and dynamic scenarios. The deliberate selection of these scenarios demonstrates a comprehensive evaluation strategy, covering both lane-tracking and lane-changing maneuvers. Such diverse scenarios are essential to assess the algorithm's adaptability to various driving situations and its potential integration into a broader autonomous driving framework.

4.1. Single-Lane Collision Avoidance Experiment

In Figure 9, a single lane is depicted with square obstacles 10 m in length and 1 m in width located at positions 40 m and 80 m along the lane, indicated by red squares. The green rectangle represents the collision avoidance region specified by the heuristics, as detailed in Section 3.1. The vehicle initiates its trajectory from the origin point with an initial speed matching the designated speed, both set at 60 km/h.

This experimental setup aimed to evaluate the algorithms based on criteria such as predictability, compatibility, trajectory tracking performance, lateral and roll stability, and algorithmic computational efficiency.

Predictability assesses whether the vehicle's collision avoidance behavior is activated based on the specified theoretical collision avoidance points. As shown in Figure 9, the proposed algorithm employs a distance-parameterized vehicle model, ensuring that collision avoidance is determined solely by the vehicle's position rather than its speed. This characteristic enhances the predictability of the vehicle's collision avoidance maneuvers.

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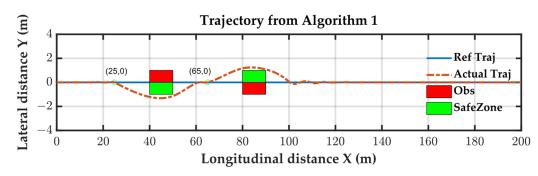


Figure 9. Trajectory results from Algorithm 1.

In Algorithm 1, the predicted distance for collision avoidance was set to 15 m. Observing the trajectory, it is evident that the vehicle remained on the reference lane until 15 m before the obstacle. Specifically, at 25 m and 65 m, the vehicle maintained its course on the reference lane. Therefore, Algorithm 1 exhibited predictability in its collision avoidance behavior. In Figure 10, it is observed that all variables remain within the safe region.

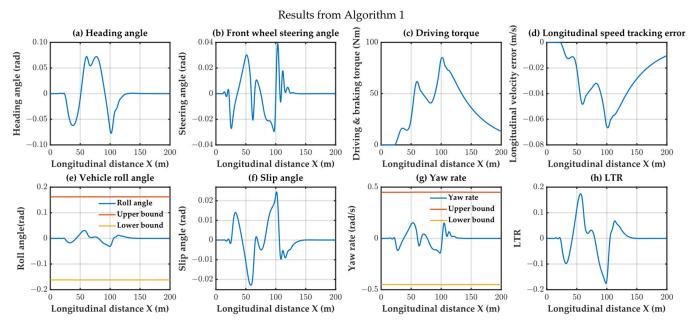


Figure 10. Maneuver and bound variable results from Algorithm 1.

The time-based algorithm predicts collision avoidance based on a prediction horizon (Hp) of sampled time durations. Therefore, the predicted distance is equal to the product of the time duration and the current speed ($30 \times 0.05 \times 60/3.6 = 25$ m). However, the initiation of collision avoidance depends on different strategies for different orientation situations.

Algorithm 2 employs a point-distance collision avoidance strategy, and the calculated collision avoidance distance overestimated the actual distance. As a result, the collision avoidance strategy was activated at 15 m to navigate around the first obstacle. Therefore, the collision avoidance process for the first obstacle was predictable. However, while maneuvering around the first obstacle, the vehicle detected the second obstacle as it approaches the trajectory, at approximately 60 m, and initiated a turn. The theoretical collision avoidance point should have been at 55 m. The tracking results are depicted in Figure 11. In Figure 12, it is evident that all variables consistently remain within the designated safe region.

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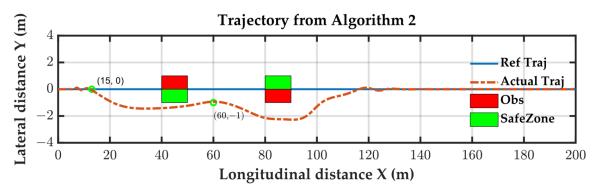


Figure 11. Trajectory time results from Algorithm 2.

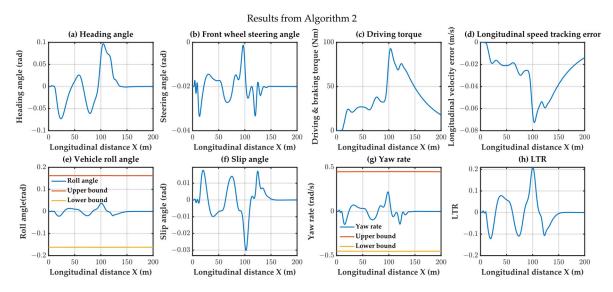


Figure 12. Maneuver and bound variable results from Algorithm 2.

Algorithm 3 utilizes a polygon-based distance calculation method, enabling the precise measurement of collision avoidance distance. It could accurately track the trajectory even after detecting obstacles (at 15 m) and achieved collision avoidance along the edge of the avoidance area. While this strategy obtained efficient collision avoidance trajectories, its predictability was lower. Algorithm 3 activated the collision avoidance strategy at 22 m to navigate around the first obstacle. However, during the second collision avoidance process, it could not distinguish between trajectory tracking overshoot and the collision avoidance trajectory. The tracking results are illustrated in Figure 13. However, in Figure 14, it's evident that the tracking controller fails to ensure the safety of the tracking process.

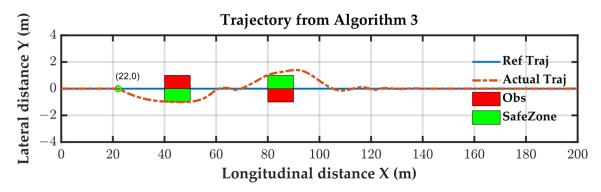


Figure 13. Trajectory time results from Algorithm 3.

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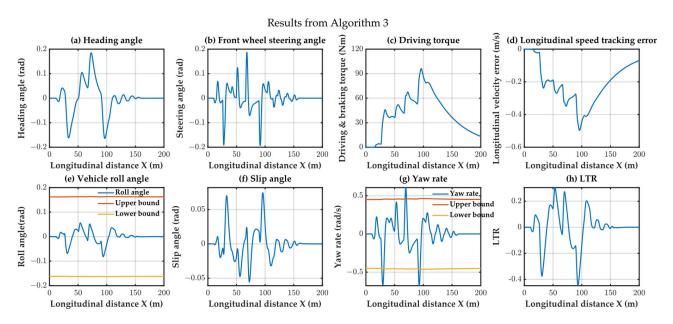


Figure 14. Maneuver and bound variable results from Algorithm 3.

Compatibility refers to whether external modules can directly specify the avoidance behavior of the algorithm. In the single-lane tracking experiment, obstacle 1 was close to the left side of the lane, and obstacle 2 was close to the right side. Therefore, an efficient avoidance trajectory should pass around obstacle 1 on the right and round obstacle 2 on the left, forming an S-shaped avoidance trajectory. To simulate the decision-making and planning layers of autonomous driving systems, this paper used Heuristic 1 for obstacle 1, representing a conventional avoidance scenario where the relative position of the vehicle to the obstacle determines the avoidance direction. For obstacle 2, Heuristics 2 was used, mimicking the decision-making layer and forcing the vehicle to pass around the left side of obstacle 2 to make full use of the free space.

Algorithm 1 efficiently planned an S-shaped trajectory, showcasing superior avoidance efficiency. In contrast, Algorithm 2, employing point-distance calculations for obstacle avoidance, exhibited a more conservative strategy when passing around obstacle 1 on the right. This conservatism led to the vehicle deviating away from the lane as it approached obstacle 2. On the other hand, Algorithm 3, utilizing a polygon-based distance strategy, accurately computed the vehicle's position concerning obstacles. Consequently, it approached obstacle 1 closer to the lane, resulting in a left-side route around obstacle 2. Although both Algorithms 1 and 3 planned S-shaped collision avoidance trajectories, Algorithm 1 achieved this through a predetermined avoidance direction, while Algorithm 3 relied on an accurate distance calculation method. Thus, among the three algorithms, only Algorithm 1 possessed compatibility.

Figures 10, 12 and 14 illustrate the results of the constraint variables for the three algorithms, providing insights into their lateral and roll stability. Algorithms 1 and 2, utilizing an 8-DOF model for trajectory tracking, both satisfied the lateral and roll stability requirements. However, Algorithm 3, employing a bicycle model for trajectory tracking, failed to meet lateral stability requirement due to model inaccuracies, such as the yaw rate variable exceeding the constraint conditions.

Algorithm 1 and Algorithm 2 exhibited significantly lower computation times than Algorithm 3. This discrepancy arises from Algorithm 3 incorporating a high-precision avoidance strategy and introducing additional nonlinear constraints (albeit convex), thereby increasing the computation time. Algorithm 1, which builds on Algorithm 2, further constrains the avoidance direction, resulting in a reduced search space and, consequently, lower computation times. The time comparison of the three algorithms is depicted in Table 2. All bold numerals represent the time consumption benefits.

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	Algorithm 1		Algorithm 2			Algorithm 3		
Max	Mean	Median	Max	Mean	Median	Max	Mean	Median
0.2000	0.1429	0.1430	0.2198	0.1548	0.1551	0.5420	0.4282	0.4343

Table 2. Time consumption comparison of three algorithms in single-lane scenario.

4.2. Double-Lane Collision Avoidance Experiment

In order to further validate the algorithm's practicality in complex traffic scenarios, we conducted a double-lane tracking and avoidance experiment. Obstacles were placed at 40 m and 120 m, with a lane-change point at 100 m. The efficient avoidance criterion was to utilize the free space as much as possible while ensuring the vehicle's safety. An effective avoidance trajectory should navigate to the right side past obstacle 1 and then to the left side past obstacle 2, forming an S-shaped avoidance path. This experiment poses more severe lateral stability challenges.

Concerning predictability, Algorithm 1 consistently activated avoidance maneuvers at the specified avoidance points of 25 m and 105 m, demonstrating predictability. The tracking results are depicted in Figure 15. In Figure 16, it is evident that all variables consistently remain within the designated safe region.

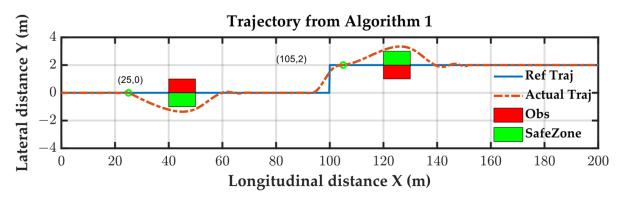


Figure 15. Trajectory results from Algorithm 1 in double-lane scenario.

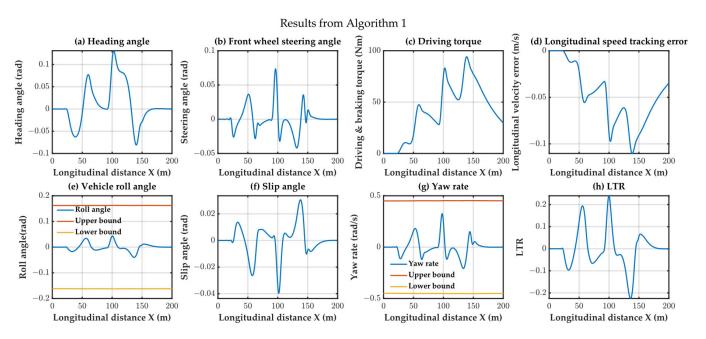


Figure 16. Maneuver and bound variable results from Algorithm 1 in double-lane scenario.

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Algorithm 2, after navigating on the right around obstacle 1, turned left towards the left lane. Due to the premature execution of the avoidance task caused by overestimating the collision risk with obstacle 2 using point-distance calculation, it failed to efficiently avoid obstacle 2 on the right, deviating from the prescribed S-shaped trajectory. While Algorithm 2 activated the first avoidance maneuver at 15 m as intended, it deviated from the prescribed 95 m avoidance point during the lane change at 94 m. The tracking results are depicted in Figure 17. In Figure 18, it is evident that all variables consistently remain within the designated safe region.

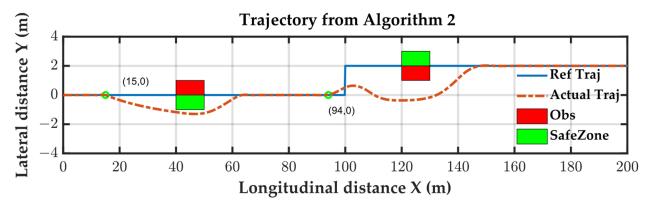


Figure 17. Trajectory results from Algorithm 2 in double-lane scenario.

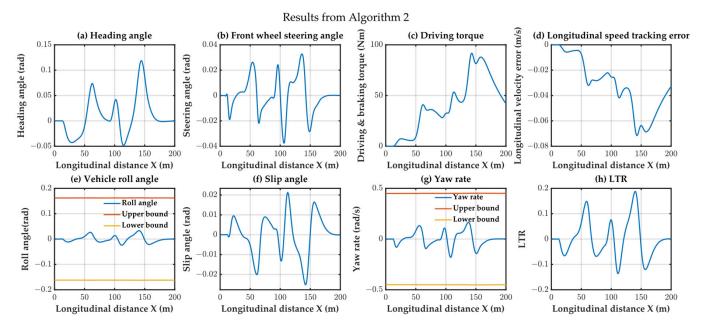


Figure 18. Maneuver and bound variable results from Algorithm 2 in double-lane scenario.

Algorithm 3 activated avoidance maneuvers at 20 m and 107 m, closely adhering to the avoidance region. Despite displaying efficient avoidance trajectories, it lacked predictability. The compatibility results mirrored those of the single-lane scenario, with only Algorithm 1 successfully implementing avoidance maneuvers according to the prescribed timing and direction. The other algorithms failed to demonstrate compatibility. The tracking results are illustrated in Figure 19. However, in Figure 20, it's evident that the tracking controller fails to ensure the safety of the tracking process.

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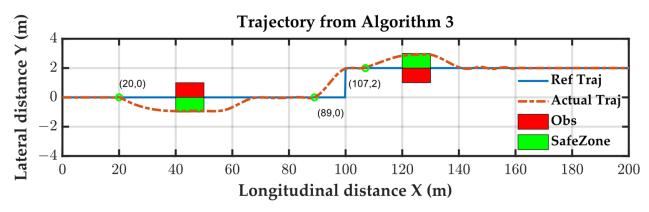


Figure 19. Trajectory results from Algorithm 3 in double-lane scenario.

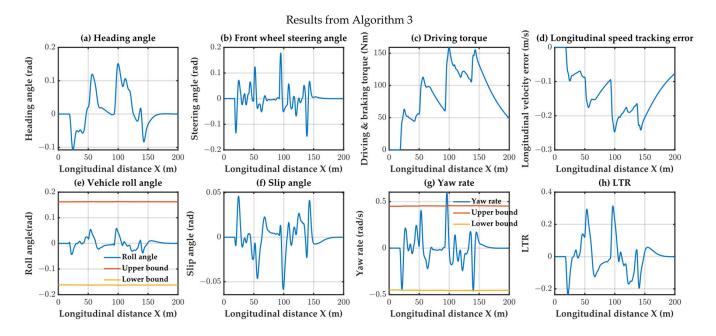


Figure 20. Maneuver and bound variable results from Algorithm 3 in double-lane scenario.

The lateral and roll stability results, as shown in Figures 16, 18 and 20, indicated that Algorithm 1, which used S-shaped trajectory tracking, exhibited more aggressive maneuvers without violating the constraints, highlighting the effectiveness of the lateral and roll constraints.

Algorithm 3, using the same S-shaped trajectory tracking, had a yaw rate that did not satisfy the constraint conditions. The time comparison results were similar to those of Scenario 1. Algorithms 1 and 2 had shorter times than Algorithm 3, with Algorithm 1 having the lowest execution time. The time comparison of the three algorithms is depicted in Table 3. All bold numerals represent the time consumption benefits.

Table 3. Time consumption comparison of three algorithms in double-lane scenario.

	Algorithm 1		Algorithm 2			Algorithm 3		
Max	Mean	Median	Max	Mean	Median	Max	Mean	Median
0.2713	0.1444	0.1443	0.2200	0.1513	0.1527	0.5403	0.4445	0.4395

Based on the experiments, it is evident that the algorithm proposed in this paper holds advantages over time-based MPC algorithms in terms of predictability of collision initiation points, compatibility, trajectory tracking stability, and time efficiency. Table 4 summarizes

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the comparison of the proposed algorithm and the time-based MPC algorithms based on these four metrics in the two experiments.

Table 4. Comparison of performance metrics between proposed algorithm and time-based MPC algorithms.

	Predictability	Compatibility	Tracking Stability	Time Efficiency
Algorithm 1	\checkmark	✓	\checkmark	✓
Algorithm 2	×	×	✓	✓
Algorithm 3	Х	✓	Х	Х

4.3. Triple-Lane Collision Avoidance Experiment

From the experiments in the previous sections, it is evident that the algorithm proposed in this paper effectively utilizes spatial information for collision avoidance compared to time-based MPC algorithms. Due to the nonlinear characteristics of the spatial kinematics and vehicle dynamics, theoretical analyses of the stability and robustness of nonlinear MPC algorithms pose considerable challenges. The stability analysis of nonlinear MPC remains an open problem due to these complexities [42]. Therefore, this section employs numerical experiments to demonstrate the stability and robustness of the proposed algorithm. In this experiment, the vehicle is subjected to a three-segment collision avoidance test. The tracked lane consisted of three segments, each containing obstacles located at 30 m, 80 m, and 160 m.

Figure 21 depicts the planned trajectories of the algorithm proposed in this paper. It can be observed from the figure that the algorithm can initiate collision avoidance at theoretical collision points (15 m, 65 m, and 145 m). Moreover, all collision avoidance directions aligned with the green safe zones. After avoiding the obstacles, the vehicle could stably track the specified lane. When changing lanes from the second segment to the third lane, there was a slight overshoot in trajectory tracking, but it quickly returned to the specified lane. Figure 22 presents the state variables of the algorithm, all of which fell within the predetermined ranges. Therefore, the proposed algorithm passed the robustness test, demonstrating its capability to achieve safe collision avoidance in complex driving environments.

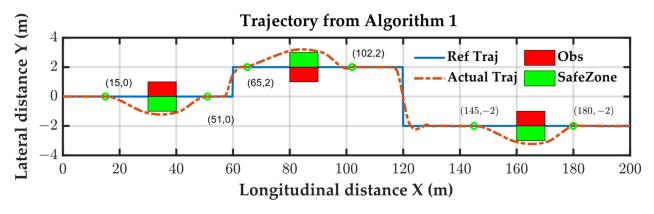


Figure 21. Trajectory results from Algorithm 1 in triple-lane scenario.

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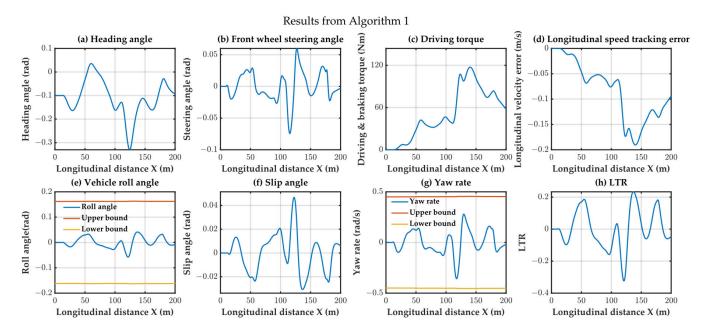


Figure 22. Maneuver and bound variable results from Algorithm 1 in triple-lane scenario.

5. Conclusions

This paper introduces a novel dual-layer Model Predictive Control strategy for autonomous vehicles, addressing the limitations of the existing motion control strategies that primarily rely on sampling time. The proposed strategy integrates spatial kinematics and vehicle dynamics, enabling more effective utilization of spatial information for collision-free trajectory tracking. By designing a vehicle model based on spatial kinematics, the upper-layer MPC can plan collision avoidance trajectories based on distance sampling, while the lower-layer MPC considers lateral and roll stability during trajectory tracking using an 8-degree-of-freedom vehicle dynamic model.

The simulation experimental results across three scenarios demonstrated that the proposed algorithm offers improved predictability, initiating collision avoidance at predetermined positions and directions while ensuring that all state variables remain within safe ranges. Moreover, the proposed algorithm surpasses comparative algorithms in terms of time efficiency. Overall, this research contributes a robust and efficient approach to autonomous vehicle trajectory planning and collision avoidance by effectively leveraging spatial information.

The stability and robustness of the proposed algorithm remain to be theoretically proven. Therefore, in future work, we aim to address this limitation by focusing on theoretical analyses. Additionally, conducting real-world vehicle experiments will be a key aspect of our future research efforts.

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